

WIP: AI-Driven Personalized Learning for an Introductory Computing Course

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Work in Progress: AI-Driven Personalized Learning for an Introductory Computing Course

Abstract:

In this work in progress paper, we present the design and implementation of AI-driven applications that create personalized learning experiences for first-year engineering students in an introductory computing course. This foundational course is crucial for Computer Engineering students, covering essential topics from computer system fundamentals to assembly language programming. While there are no prerequisites, students with some prior computer programming experience tend to be better prepared. To address this disparity, we have developed a range of comprehensive resources, including notes, solved problems, videos, and sample programs, which are beneficial for all students. However, to further enhance student mastery, we propose the use of self-assessment and personalized tutoring.

Our project leverages generative AI to develop customized question banks based on course materials within the Canvas learning management system. This approach provides a personalized learning experience tailored to each student's needs. The key innovation is to ensure that the generated questions are strictly aligned with the course content, avoiding the use of external internet sources to maintain relevance and accuracy.

Genux, an innovative startup founded by one of our co-authors, has developed 'agentic apps,' which are AI-driven applications that generate context-aware interactive graphical user interfaces (GUIs) for user interaction. These apps use artificial intelligence to create user-friendly interfaces, featuring dynamic question formats, tables of contents, and suggestions for additional questions.

Our project has yielded two advanced tools: **Textbook** and **Modules**. **Textbook** serves as an AI-powered book expert, allowing students to ask questions and receive detailed explanations about the course's textbook content, making the learning process more interactive and personalized. **Modules**, which are provided to students weekly through our learning management system, offer interactive questions and exercises based on textbook chapters, reinforcing understanding and retention. Both tools are built on the *Genux* platform, enabling the creation of dynamic user interfaces generated by AI agents.

In this paper, we discuss the structure of this AI-driven tool in a required first-year computing course, the level of usage and reported usefulness by students, and the impact of this tool on student performance in this course.

Motivation for Study:

Educators across the globe are investigating the impacts of generative AI tools on student learning outcomes in various fields of study such as computer programming [1], sciences [2], [3], economics [4], and medicine [5]. The reports suggest that these tools have an overall positive

effect for reasons such as getting instant feedback from chatbots resulting in student questions getting resolved immediately, thereby promoting student engagement [6]. In a recent article summarizing the impact of ChatGPT on a variety of engineering assessments, the authors concluded that introductory-level programming assessments can be very accurately solved by ChatGPT, and that instructors must add complex features to their assessments to deter student cheating [7].

However, there is no published research on the usage of generative AI to offer customized question banks and explanations of course concepts based only on course materials, for an introductory computing course, within the learning management system, thereby providing a personalized learning experience tailored to each student's needs. The primary innovation in our study lies in ensuring that the generated questions remain entirely focused on the course content, strictly avoiding the use of external internet sources to preserve relevance and accuracy.

Research Questions:

To assess the extent of engagement with this new personalized generative AI tool on first year computer engineering students, and the impact on their learning, this report addresses the following questions:

1. What percentage of students repeatedly used the personalized generative AI tool offered to them, and what was their reported experience?
2. What were some of the reported reasons for not using this personalized generative AI tool?
3. Was there any relationship between the level of usage and the student's final course GPA?

Design and Implementation:

The pipeline for our AI-driven personalized learning tools is designed to ensure that all content is strictly aligned with the course materials, providing accurate and context-specific support for students. The process begins with the OpenAI Assistants API, which is used to generate questions based on the course's foundational topics. These questions are constructed by creating context-aware prompts, ensuring that they align with the specific chapters, lecture notes, and learning objectives provided within the course material by providing the course material and strictly informing the assistant to stay within these boundaries.

Once generated, the prompt, including the question bank, is processed by *Genux*, an advanced AI platform for creating Agentic Apps. Agentic apps leverage *Genux's* AI Agents to dynamically generate interactive user interfaces in real time, delivering a uniquely personalized experience for each user. *Genux* stands out by combining adaptive content delivery with real-time interface generation, ensuring that students not only receive accurate and relevant answers but also engage with content in a way that feels intuitive and responsive to their needs. Its robust capabilities

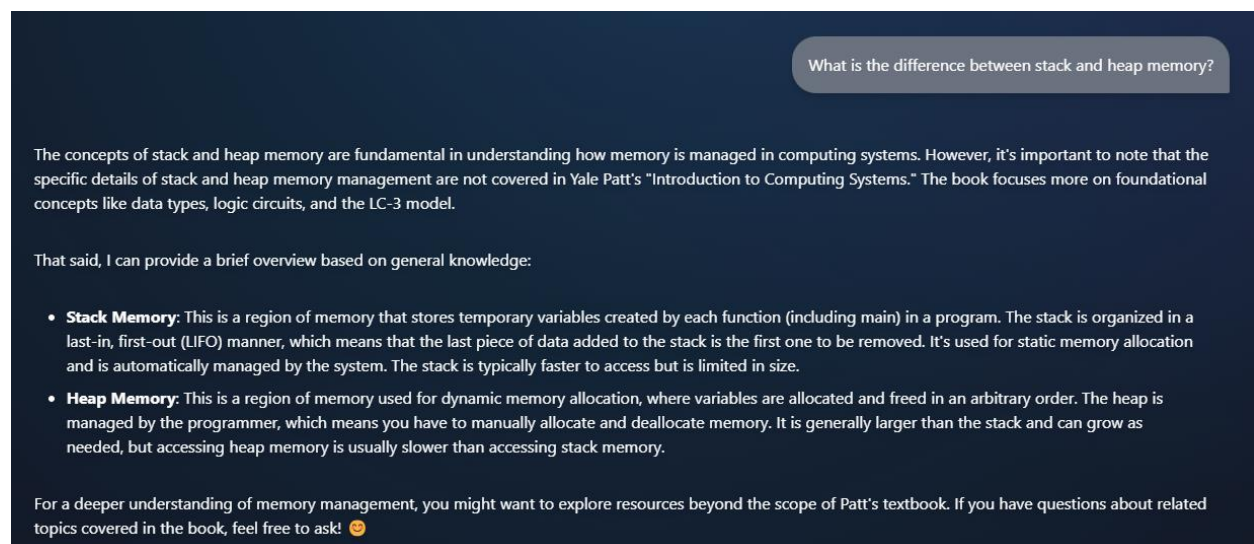
include generating diverse question formats, providing detailed answers, crafting interactive explanations, and formulating follow-up questions to reinforce understanding. To maintain strict adherence to course material, the prompt construction phase explicitly excludes external internet sources, ensuring all outputs are relevant, accurate, and aligned with the course content.

The dynamic question-and-answer content produced by the pipeline is integrated into two primary tools: **Textbook** and **Modules**. The **Textbook** tool acts as an AI-powered book expert, allowing students to ask questions about the course material and receive detailed, interactive explanations. The **Modules** tool provides tailored exercises and quizzes based on specific textbook chapters, enabling students to test their knowledge and reinforce learning through practice. Usage of these tools is based on student need and is student-driven, resulting in a personalized learning experience, which is described in the section below.

Interactive Explanations of Course Concepts:

To provide students with targeted assistance, the AI-driven **Textbook** and **Modules** tools offer detailed explanations of course concepts, tailored to the specific needs of each student. One key feature of these tools is their ability to generate interactive, context-aware responses, allowing students to engage in multi-step clarifications and follow-up questions. This interactive dialogue mimics a tutoring session, helping students reinforce their understanding through iterative questioning resulting in a personalized learning experience.

A prominent example of this process involves the concept of stack vs. heap memory, a fundamental topic in computer systems. As students interact with the AI tool, they often pose initial questions and refine their understanding through additional clarifications. The following figures presents examples of AI-generated explanations in response to student query and follow-ups, demonstrating how the tool adapts to different learning needs.



The screenshot shows a dark-themed interface. At the top right, a light blue rounded rectangle contains the question: "What is the difference between stack and heap memory?". Below this, a paragraph of text explains that while stack and heap memory are fundamental, specific details are not covered in the referenced textbook. This is followed by a line stating the response is based on general knowledge. Then, two bullet points define "Stack Memory" (last-in, first-out, for static allocation) and "Heap Memory" (dynamic allocation, managed by the programmer). At the bottom, a final paragraph encourages further exploration and questions.

What is the difference between stack and heap memory?

The concepts of stack and heap memory are fundamental in understanding how memory is managed in computing systems. However, it's important to note that the specific details of stack and heap memory management are not covered in Yale Patt's "Introduction to Computing Systems." The book focuses more on foundational concepts like data types, logic circuits, and the LC-3 model.

That said, I can provide a brief overview based on general knowledge:

- **Stack Memory:** This is a region of memory that stores temporary variables created by each function (including main) in a program. The stack is organized in a last-in, first-out (LIFO) manner, which means that the last piece of data added to the stack is the first one to be removed. It's used for static memory allocation and is automatically managed by the system. The stack is typically faster to access but is limited in size.
- **Heap Memory:** This is a region of memory used for dynamic memory allocation, where variables are allocated and freed in an arbitrary order. The heap is managed by the programmer, which means you have to manually allocate and deallocate memory. It is generally larger than the stack and can grow as needed, but accessing heap memory is usually slower than accessing stack memory.

For a deeper understanding of memory management, you might want to explore resources beyond the scope of Patt's textbook. If you have questions about related topics covered in the book, feel free to ask! 😊

Figure 1: The student's question to the textbook along with the response

Imagine your computer's memory as a large office building:

- Stack Memory:** Think of the stack as a series of shelves in a storage room. Each shelf represents a function call, and the items on the shelf are the variables used by that function. When a function is called, a new shelf is added on top of the stack. When the function completes, the shelf is removed. This is why it's called "last-in, first-out" (LIFO) – the last shelf added is the first one removed. The stack is organized and efficient, but there's only so much space, so it can fill up quickly if too many shelves are added.
- Heap Memory:** Now, imagine the heap as a large, open warehouse. You can place items (variables) anywhere in the warehouse, and you have the freedom to move them around as needed. This flexibility allows for dynamic memory allocation, where you can request more space as needed. However, because the warehouse is so large and unorganized, it can take longer to find and access items compared to the neatly stacked shelves.

In summary, the stack is like a well-organized storage room with limited space, while the heap is like a vast, flexible warehouse. Each has its own advantages and trade-offs in terms of speed and memory management. If you have more questions or need further clarification, feel free to ask! 🤖

picture it for me

Suggestions

- Can you explain more about how the stack and heap are used in programming?
- What are some common issues with stack and heap memory?
- How does memory allocation work in the LC-3?
- Can you give examples of when to use stack vs heap?
- What are TRAP routines in the context of memory management?

Figure 2: The student’s follow-up query to Figure 1.

draw out what in ascii what they look like

Certainly! Here's a simple ASCII representation to help you visualize the stack and heap memory:

Stack Memory

```

plaintext
+-----+
| Function Call 3 | <- Top of the stack (most recent function call)
+-----+
| Function Call 2 |
+-----+
| Function Call 1 |
+-----+
| Main Function   | <- Bottom of the stack (first function call)
+-----+

```

In this representation, each block represents a function call, with the most recent call at the top. The stack grows and shrinks as functions are called and return.

Heap Memory

```

plaintext
+-----+-----+-----+
| Object A   | Object B   | Object C   |
| (allocated) | (allocated) | (allocated) |
+-----+-----+-----+
|             | Object D   |             |
| (free space) | (allocated) | (free space) |
+-----+-----+-----+

```

New Widgets ↓

In the heap, memory is allocated dynamically. Objects can be placed anywhere, and there can be gaps of free space between them. The heap can grow as needed, but it requires manual management to allocate and free memory.

I hope this helps you visualize the difference between stack and heap memory! If you have more questions, feel free to ask. 🤖

Figure 3: The student’s follow-up query to Figure 2.

In Figure 4 we show an example of the **Modules** tool being used to generate questions on topics covered in a specific module in the Canvas (the learning management system) course. The tool also gives suggestions for more challenging questions. The student can choose not to answer this question and instead ask for further explanation of the concept. This is illustrated in Figure 5.

The screenshot shows a dark-themed interface titled 'Examiner' with a sub-header 'Multiplexer Operation'. Below the title, a prompt asks the user to 'Please provide your explanation of how a multiplexer operates.' and 'Explain how a multiplexer operates. What is the difference between a 2-to-1 multiplexer and an 8-to-1 multiplexer in terms of select lines and inputs?'. There is a large empty text input area and a blue 'Submit' button. To the right, a 'Suggestions' section with a refresh icon contains four blue boxes, each with a star icon and a question: 'Can you provide more examples of how multiplexers are used in digital systems?', 'What are the practical applications of a 2-to-1 and an 8-to-1 multiplexer?', 'Could you explain the concept of a decoder and how it differs from a multiplexer?', and 'What is the significance of select lines in multiplexers?'.

Figure 4: An example of the Modules tool for a specific course topic.

This screenshot shows the same 'Examiner' interface but with a student's input. The input area now contains the text: 'I do not know how multiplexers operates. Can you describe it to me in very simple terms?'. Below this, the system's response reads: 'Sure! Here's a simple explanation of how a multiplexer operates:'. This is followed by two sections: 'What is a Multiplexer?' with the explanation 'Think of a multiplexer (or "mux") as a traffic controller for data. It helps choose which data (input) gets sent to the output.', and 'How Does it Work?' with the first point '1. Inputs: A multiplexer has multiple input lines. For example, a'. The 'Suggestions' section on the right remains the same, with five blue boxes containing star icons and questions: 'Can you give me more examples of how multiplexers are used in real life?', 'What are some common applications of decoders?', 'Can you explain the concept of select lines in more detail?', 'How do I determine the number of select lines needed for a multiplexer?', and 'Can you provide a visual diagram of'.

Figure 5: The student's follow-up query to Figure 4.

These new AI-driven **Textbook** and **Modules** tools served to complement the traditional study resources such as the textbook, lectures, notes, homework problems, and videos that were also available to the students. These two generative AI tools offered to the students in the Fall 2024 semester were the only resources that were not offered to students taking this introductory computing course in previous semesters.

There was a total of three surveys conducted to collect data to better understand the students' learning experiences associated with these two new AI-driven tools. These surveys were conducted every trimester of the course, including one optional survey in the first trimester (Week 3), a mandatory survey in the second trimester (Week 7), and a mandatory survey in the last trimester (Week 12). Table 1 below summarizes the dates of the surveys.

Survey #	Survey Date
Survey 1: Optional initial survey	9/13/24
Survey 2: Mandatory survey in second trimester	10/11/24
Survey 3: Mandatory survey in last trimester	11/15/24

Table 1: Survey dates

Each survey included the following three questions:

1. Did you use any of the course Chatbots when studying for homework or the midterm exam?
2. If you used the Chatbots, then did you find them useful?
3. What has been your experience so far with the Chatbots? If you used them for exam preparation, what did you find the most useful? If you did not use them for exam preparation, what was your reason for not utilizing this resource?

Findings:

Our analysis of student interaction with the personalized generative AI tool revealed interesting trends regarding usage patterns, reported experiences, and the relationship between usage levels and academic performance. Based on data collected and analyzed through the surveys and usage statistics, we observed the following findings. Usage is based on students reporting whether they used the chatbot or not, and usefulness is based on students reporting whether they found the chatbot useful for their studying habits.

The first research question explored the percentage of students who repeatedly used the personalized AI tool and their reported experiences. In Week 3 of the semester, an optional survey taken by 41/197 students in the class revealed that nearly 100% of the respondents had utilized the chatbot, with all these students finding it helpful for understanding conceptual

material. In Week 7, a mandatory (graded for completion) survey was administered. Responses from 191/197 students showed that 53.4% of the class had used the chatbot. This percentage rose to 60.2% in Week 12 (when a similar mandatory survey was conducted with 191/197 respondents), after the first midterm exam and right before the second midterm. The rise in adoption suggests growing familiarity and trust in the tool's capabilities. Additionally, the usefulness of the chatbot remained remarkably high, with approximately 96% of students consistently reporting that the tool was beneficial for understanding course concepts, completing homework, and preparing for practice exams.

The following graphs show the trends of chatbot usage and usefulness as rated by students before the first midterm exam (Figure 6a, 6b), before the second midterm exam (Figure 7a,7b), and before the final exam (Figure 8a,8b). Surveys 2 and 3 were used as they included questions specifically about chatbot usage and usefulness together and had a much higher response rate compared to survey 1.

For the usage graph, the n- values are the total number of students in the class who fell into that grade bucket. For the usefulness graphs, the n- values are the total number of students who used the chatbot in that grade bucket. This methodology is used so that we can gather the conditional data of chatbot usefulness given chatbot usage.

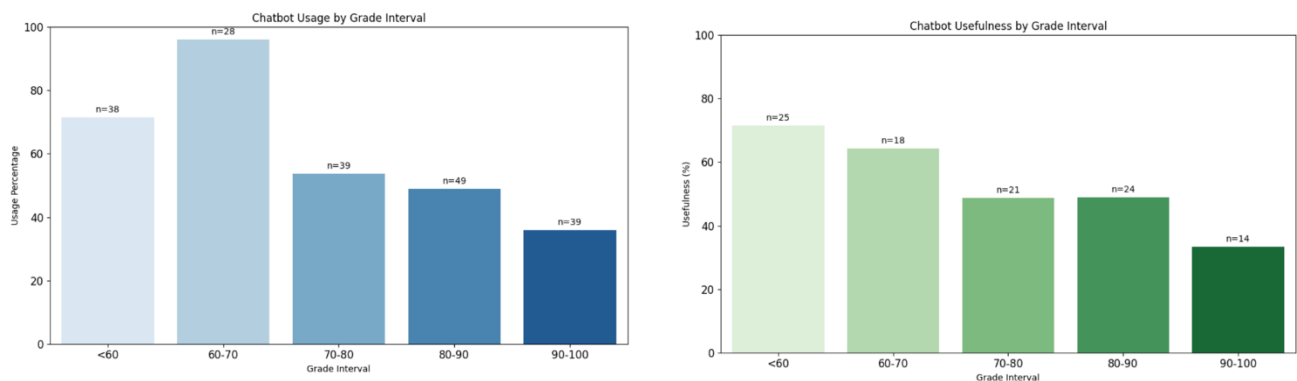


Figure 6a, 6b: Survey 2- Before Midterm 1, with buckets based on midterm 1 scores

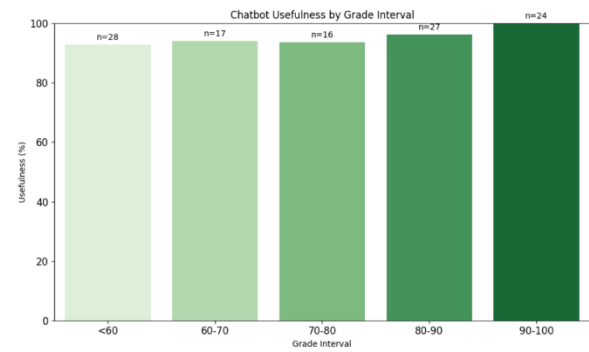
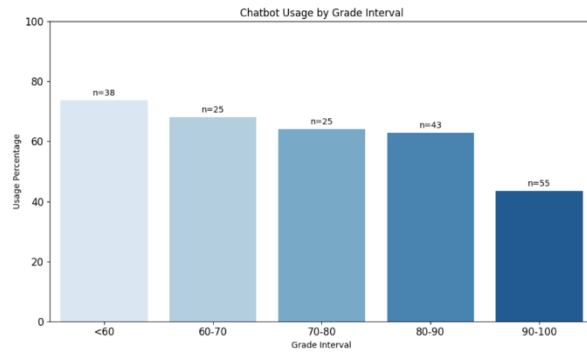


Figure 7a, 7b: Survey 3- Before Midterm 2, with buckets based on midterm 2 scores:

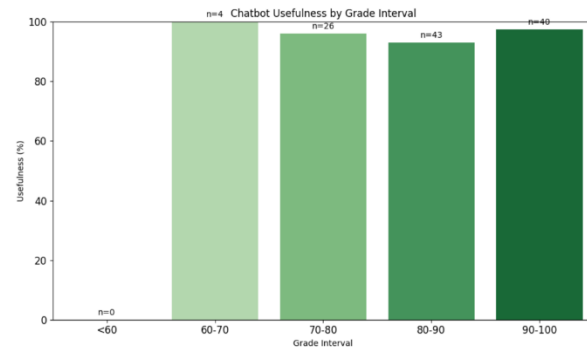
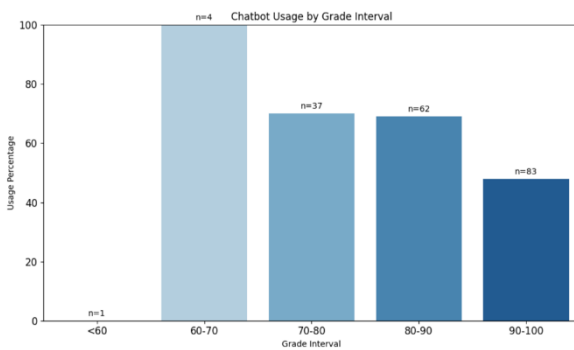


Figure 8a, 8b: Survey 3- Overall usage and usefulness, with buckets based on Final Course GPAs

As seen, there is a clear trend of increased chatbot usage as the semester progressed, and high levels of usefulness across all grade intervals, pointing at the fact that this chatbot is a versatile tool that can help all students alike. From midterm 1 to midterm 2, the average chatbot usage rose by 7%, suggesting that students realized the usefulness of this tool for reinforcing concepts.

One interesting finding was that students who used the chatbot were more likely to see positive improvements in their grade in future exams compared to students who did not use the chatbot. Analyzing the improvement data from midterm 2 scores and final scores (Figure 9), we can see that students who used the chatbot earned an increase of 1.13 points on average on their subsequent exam, while students not using the chatbot demonstrated a decrease of 1.33 points on average on their next exam.

While not statistically significant, there is a small effect of chatbot use on student scores as exemplified by Cohen's d effect size, which came out to 0.2225. T-test results yielded a p -value of 0.1393.

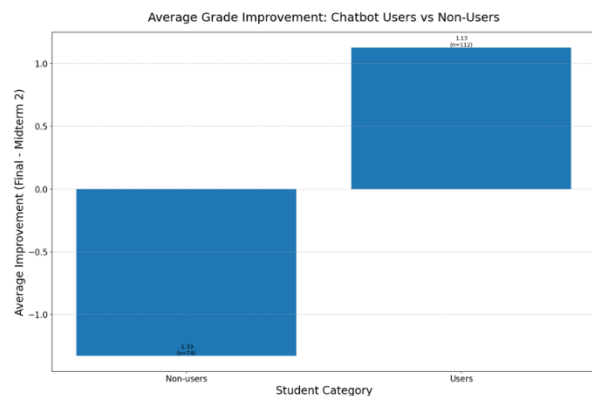


Figure 9: Improvement in score from midterm 2 to final exam for non-users vs. users.

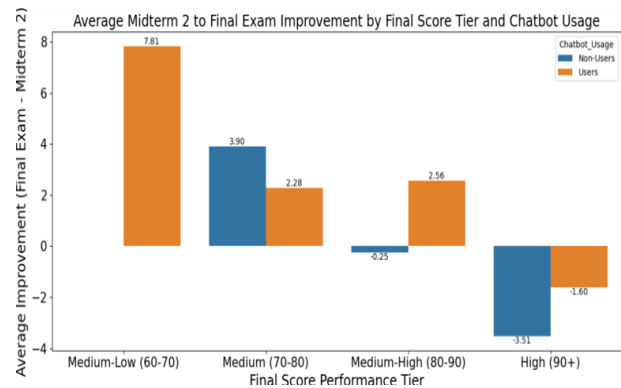


Figure 10: Midterm 2 to Final Exam Grade improvement from data processed from surveys 2 and 3

The second research question focused on reasons why some students did not use the chatbot. One commonly reported issue was a lack of trust due to occasional numerical inaccuracies, as evidenced by the following student survey comments: *"I didn't use them because I wasn't confident in them being correct. I'm hesitant to use any AI"*, *"The chatbots seemed pretty useful for generating practice problems. I did not use the Chatbot for exam preparation because I wasn't too sure about accuracy."*, *"So far I have found the Chatbots to be very helpful in answering any questions I may have. They are not very good at computing answers however"*. This limitation made students hesitant to rely on the chatbot to solve computational problems. Furthermore, several students indicated that they felt confident with their existing knowledge or preferred using other class resources, such as notes or past exam papers or study groups, to address specific learning needs such as practicing problems that targeted more computational skills. This is evidenced by the following student survey comments: *"I was using practice questions from the past exams, so I didn't find myself needing more practice."*, *"When studying for the exam, I focused completely on practice problems and past exams to study, and if I needed help then I'd ask my peers to teach me. I feel like that in person interaction helps me more than reading words online."*.

The third research question investigated whether there was a relationship between chatbot usage levels and students' final course GPAs. Analysis of Week 7 data indicated an inverse

relationship between GPA and chatbot usage. Students with GPAs below 60% showed the highest usage rate at 71.4%, while students with GPAs above 90% had the lowest usage rate at 36.0%. An interpretation of this analysis is that the chatbot served as a valuable tool for students with lower academic performance, potentially helping to bridge gaps in understanding and mitigate learning challenges. The consistently high usefulness metric across all GPA groups (ranging from 90.5% to 100%) further highlights the tool's effectiveness in supporting diverse student needs, regardless of academic standing.

The usage of the chatbot went up as the semester progressed, indicating that the tool was well-received. It can also be seen that exam scores throughout the semester had an upwards trend for chatbot users in most final GPA buckets compared to their non chatbot user counterparts, with a detailed analysis below shown in Figure 10. While still not statistically significant, the graphs do show a trend that chatbot use positively affects improvement potential.

Overall, the findings demonstrate that personalized generative AI tools had a positive impact on learning outcomes for most users. Students particularly appreciated their ability to explain concepts, which proved to be a valuable resource for conceptual learning and exam preparation. However, addressing numerical inaccuracies and enhancing the chatbot's computational reliability could further increase its adoption and effectiveness among students, which we discuss in the next section.

To assess the overall impact of this generative AI tool on overall student performance, we compared the average course GPA and percentage of students earning D's and F's from the past 4 semesters that the instructor taught this course. All other aspects of this course offered in previous semesters were identical (with similar resources, course structure, exam difficulty, and teaching assistant support). Hence, we can consider the students who took this course in previous semesters (Spring 2024, Fall 2023, Fall 2022) comprising the control group, and students who took this course in Fall 2024 as the treatment group. The following table (Table 2) summarizes these results.

Semester (n=Class size)	Mean Course GPA	Percentage of D's and F's
Fall 2024 (n=197)	3.14	2.03
Spring 2024 (n=90)	2.83	10
Fall 2023 (n=91)	2.94	9.9
Fall 2022 (n=168)	3.22	5.95

Table 2: Mean course GPA and %DF grades

The Fall 2024 semester was the only semester when this generative AI tool was offered as a resource to students. The comparison of the mean course GPA across the four semesters does not indicate any significant trend. While not statistically significant, the percentage of D's and F's in Fall 2024 is about $\frac{1}{3}$ to $\frac{1}{5}$ of the corresponding value in previous semesters.

Future Work:

One key area for future work is improving the formatting and accuracy of numerical calculations. Feedback from students highlighted occasional inaccuracies in numerical problem-solving, which reduced trust in the chatbot for computational tasks. A critical improvement will involve updating the AI's prompts to require that it recomputes its answers multiple times for error-checking purposes. This iterative verification process will help ensure consistency and accuracy in the generated solutions. Additionally, context-aware prompts specifying the desired level of precision and rounding rules will help minimize ambiguity and errors. Formatting improvements, such as incorporating the ability for the tool to process LaTeX instead of just Markdown, will further enhance clarity and usability. A feedback loop will also be included in the chatbot, enabling students to flag errors or ambiguities directly within the system through a comment box per module bot. These flagged issues can then be used as training data to refine and improve the AI further. Finally, the system will undergo rigorous stress testing with edge cases, such as complex equations and extreme values, to improve accuracy.

A potential AI-driven test maker could build on the foundation of the **Textbook** and **Modules** tools, leveraging their structured alignment with course materials and interactive capabilities. Implementation would involve utilizing prompt manipulation techniques to guide the *Genux* AI Agent in generating personalized assessments. By analyzing data from student interactions with these tools, such as performance on module exercises, frequently asked textbook questions, and areas where students seek repeated clarification, the system could identify knowledge gaps and generate tailored practice exams. Prompt templates would be designed to specify the desired topic, difficulty level, and question format, to make sure the exams are aligned with course content.

The test maker would utilize adaptive testing techniques, where the difficulty of questions dynamically adjusts based on the student's responses. For instance, prompts could instruct the **Modules** chatbot to generate progressively challenging problems for topics where the student demonstrates proficiency or to create detailed, step-by-step questions for areas requiring improvement. Additionally, the test maker would provide detailed feedback for each question, linking back to relevant textbook sections or module exercises for further study. This feedback loop would be implemented using specialized prompts that instruct the agent to generate correct answers and explanations. This feature would likely be an addition to the **Modules** chatbot.

Appendix:

Data Analysis on Google Collab:

<https://colab.research.google.com/drive/1THSLRLCfCnXlX0nquINq72qrwuKJMwCC?usp=sharing>

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